L Number	Hits		DB	Time stamp
1	35		USPAT;	2004/06/25 11:11
		canyon\$1 or enemy or enemies) near10 range\$1 near10 view\$4 near10 (object\$1 or character\$1)	US-PGPUB; EPO; JPO	
2	19	((object\$1 or character\$1) near10 (jump\$4 or overcom\$4	USPAT;	2004/06/25 11:11
+		or climb\$4 or crouch\$4 or walk\$4 or defeat\$4) near10	US-PGPUB;	
		(obstacle\$1 or river\$1 or rock\$1 or block\$1 or wall\$1 or	EPO; JPO	
		canyon\$1 or enemy or enemies)) and (range\$1 near10 view\$4 near10 (object\$1 or character\$1))		
3	54		USPAT;	2004/06/25 11:11
		block\$1 or wall\$1 or canyon\$1 or enemy or enemies)	US-PGPUB;	
		near10 (within near5 (range\$1 or distance\$1)) near10	EPO; JPO	•
		(object\$1 or character\$1))	LICDAT	2004/06/25 11:11
4	67	((obstacle\$1 or river\$1 or rock\$1 or block\$1 or wall\$1 or canyon\$1 or enemy or enemies) near10 (within near5	USPAT; US-PGPUB;	2004/06/23 11:11
		(range\$1 or distance\$1)) near10 (object\$1 or	EPO; JPO	
:		character\$1)) and game\$1	2.0, ,.0	_
5	145	l '' -	USPAT;	2004/06/25 11:12
		or met) near10 (obstacle\$1 or river\$1 or rock\$1 or	US-PGPUB;	
		block\$1 or wall\$1 or canyon\$1 or enemy or enemies)) and	EPO; JPO	
	_	(within near5 (range\$1 or distance\$1))		
6	30	1 ((()	USPAT;	2004/06/25 11:12
		meet\$1 or met) near10 (obstacle\$1 or river\$1 or rock\$1	US-PGPUB;	
		or block\$1 or wall\$1 or canyon\$1 or enemy or enemies)) and (within near5 (range\$1 or distance\$1))) and game\$1	EPO; JPO	
		and familiance of figures in distances illi and sames		